



Duration : 3 days

Course Overview and Objectives

In this three-day course, you'll get a thorough overview of the interface, tools, features, and production flow for Premiere Pro CC. The course is an ideal combination of instructor-led demonstration and hands-on practice to introduce you to Adobe Premiere Pro software, a revolutionary 64-bit nonlinear video-editing application. You will learn powerful real-time video and audio editing tools that give you precise control over virtually every aspect of your production.

Pre Requisites:

Practical working knowledge of Mac OS X or Windows
Basic knowledge of editing terminology is highly recommended

Premier Pro CC Course Outline

Lesson 1: Touring Adobe Premiere Pro CC

- Nonlinear editing in Adobe Premiere Pro
- Expanding the workflow
- Touring the Adobe Premiere Pro interface

Lesson 2: Setting up a Project

- Setting up a project
- Setting up a sequence

Lesson 3: Importing Media

- Importing assets
- Working with the Media Browser
- Importing images
- The media cache
- Capturing the videotape

Lesson 4: Organizing Media

- The Project panel
- Working with bins
- Organizing media with content analysis
- Monitoring footage
- Modifying clips

Lesson 5: Essentials of Video Editing

- Using the Source Monitor
- Navigating the Timeline
- Essential editing commands

Lesson 6: Working with Clips and Markers

- Program Monitor controls
- Controlling resolution
- Using markers
- Using Sync Lock and Track Lock
- Finding gaps in the Timeline
- Moving clips
- Extracting and deleting segments

Lesson 7: Adding Transitions

- What are transitions?
- Edit points and handles
- Adding video transitions
- Using A/B mode to fine-tune a transition
- Adding audio transitions

Lesson 8: Advanced Editing Techniques

- Four-point editing
- Retiming clips
- Replacing clips and footage
- Nesting sequences
- Regular trimming
- Advanced trimming
- Trimming in the Program Monitor panel

Lesson 9: Putting Clips in Motion

- Adjusting the Motion effect
- Changing clip position, size, and rotation
- Working with keyframe interpolation
- Using other motion-related effects

Lesson 10: Multi-camera Editing

- The multi-camera process
- Creating a multi-camera sequence
- Switching multiple cameras, Finalizing multi-camera editing

Lesson 11: Editing and Mixing Audio

- Setting up the interface to work with audio
- Examining audio characteristics
- Adjusting audio volume, audio gain, Normalizing audio
- Creating a split edit
- Adjusting audio levels in a sequence
- Working with the Audio Mixer

Lesson 12: Sweetening Sound

- Sweetening sound with audio effects
- Adjusting EQ
- Applying effects in the Audio Mixer
- Cleaning up noisy audio

Lesson 13: Adding Video Effects

- Working with effects, Keyframing effects
- Effects presets

Lesson 14: Color Correction and Grading

- Color-oriented workflow
- An overview of color-oriented effects
- Fixing exposure problems, Fixing color balance
- Specials color effects
- Creating a look

Lesson 15: Exploring Compositing Techniques

- What is an alpha channel?
- Using compositing in your projects
- Working with the Opacity effect
- Working with alpha-channel transparencies
- Color keying a greenscreen shot
- Using mattes

Lesson 16: Creating Titles

- An overview of the Titler window
- Video typography essentials
- Creating titles, Stylizing text
- Working with shapes and logos
- Making text roll and crawl

Lesson 17: Managing Your Projects

- The File menu
- Using the Project Manager
- Final project management steps
- Importing projects or sequences

Lesson 18: Exporting Frames, Clips, and Sequences

- Overview of export options
- Working with Adobe Media Encoder
- Exchanging with other editing applications
- Recording to tape



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